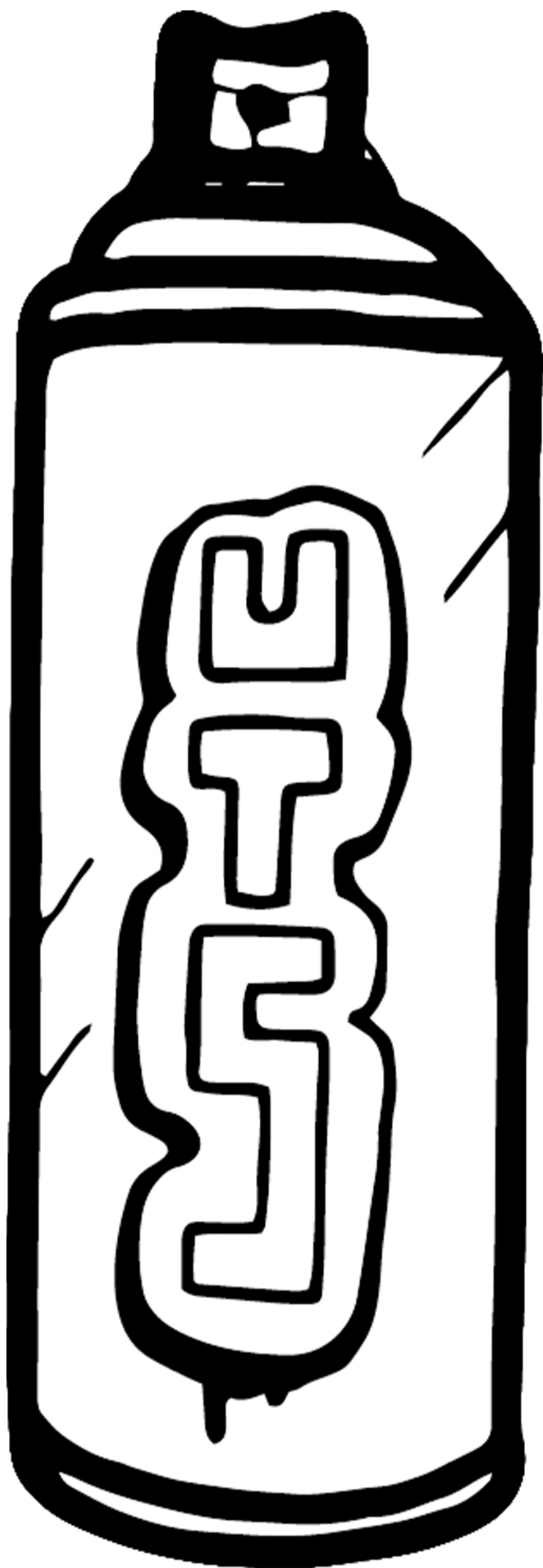


Unite
the
Scene



UNITE
the
Scene